The Vision
Big Moves

1. NATURE
   Leveraging existing green networks, enhance livability and resilience by creating hierarchies and new connections.

2. CULTURE
   Create a cultural spine as a means of expression as well as a connection between various programs within the main public realm of the city.

3. GREAT PLACES
   Create nodes and districts catering to different key activities of the city lending an identity to each.

4. SMART CITY
   Enable integration of urban tech in the public realm, transportation, and infrastructure for maximum outreach and social benefit.

5. INDUSTRIAL ECOLOGY
   Identify an industrial zone leveraging on existing and future connectivity to create an ecosystem allowing clustering as well as incremental growth.

6. CONNECTED PUBLIC REALM
   Create a multi-layered public transit system with Transit Oriented Development that connects internally, as well as with the region’s network.

7. NEW DEVELOPMENT MODEL
   Allow for ‘estate’ based planned development with norms and standards for a sustainable and cohesive city complete with required facilities and amenities.

8. CATALYST OF GROWTH
   Identify initial catalysts that lend an identity while creating phases of development and land banking to absorb changes and create future values.

The Vision
The Four Pillars

1. RESILIENT CITY
   “A city of robust eco-system that creates a vibrant and sustainable development.”

2. INTELLIGENT CITY
   “To ensure the future growth and sustainability of population by introducing smart elements.”

3. GREEN CITY
   “To create lifestyle, business, community and industry nested in ‘Nature’

4. PEOPLE’S CITY
   “An inviting city that celebrates its rich culture and depth that bring citizen pride.”
A real catalyst is expected to be a Convention Center coupled with a business center that can be developed in phases. The site of the Convention Center has been identified to have offices, hotel and other office buildings that can support the industries and business environment of the city. It is envisaged that the Convention Center can be developed with private participation incentivized through real estate potential of the business center area.

The City Hall is initially envisaged as a multi-purpose building that provides space for city functions and its duties. It can also provide space for business centers for the early industrial establishments. Small exhibition and convention spaces can also be created at the ground levels, to be later refurbished for administrative functions.

The City Piazza is expected to give a unique yet diverse identity to the city with ideas towards the Green City Park. It will help in the flow in the city. It is envisaged to receive a playground space for children, for relaxation, for recreational areas and for outdoor leisure. The Piazza is expected to develop along with other civic and recreational areas. This public realm is expected to include the Van Gogh as a preferred location for art exhibitions, to people and investors alike about the future of the city.

CITY OF THE FUTURE
Illustrative Masterplan

1. Existing Villages
2. NYC Piazza
3. NYC Administrative Center
4. NYC Convention Center
5. Industrial Zone
6. Civic Plaza
7. Vocational & Educational
8. City Park
9. NYC Commercial Center
10. Resettlement Area
11. Sports Complex
12. Port
Great Places: Spine

Cultural Corridor

Strengthening the City Identity

New Yangon City through its public realm will establish strong urban identity elements. The bridge 3 will be the gateway to the city. Once inside the city, 3 iconic structures define the public realm: the Pagoda, City Hall and Convention Center. The linear park creates a pedestrian network as well as a visual corridor that connects the key landmarks culminating from east to west.

Strategies:
- Create urban landmarks
- Establish clear visual corridors and place the key landmarks within key areas of the visual corridor
- Establish a key landmarks walking trail with guides and indicator system
- Enhance the public activities of important nodes
- Strengthen control of urban streets and landscape interfaces

Activity Nodes

A walk through the Linear Park is a walk of discovery of Myanmar – the past, present, and the future.

Strategies:
- Establish a cultural activity spine where cultural facilities are interfaced with public service facilities and the local community
- Establish a pedestrian route which goes across park blocks with differing characteristics, with activity nodes rooted in Myanmar culture

Commercial Spaces

Commercial service facilities branches off from the Linear Park:
- Business-Oriented Commercial District
- Neighborhood-Oriented Commercial District

Green Network

This ecological public activity network system allows for a leisurely pace along the linear park. The pedestrian-only streets provide safety and convenience to the local community.

City Landmarks

Central Green Spine

Green Buffer

Water Bodies

Public Art Installations

Learning Node

Outdoor Activity Nodes

Police Outpost

Main & Transport Hub

MRT Network

MRT Station

Secondary Transit Network

Secondary Transit Station

Green Boulevard

Landmark Walking Trail

City Landmark Boulevard
CITY OF THE FUTURE
Illustrative Masterplan

A real catalyst is expected to be a Convention Center coupled with a business center that can be developed in stages. The idea of the Convention Center has been identified to have office, hotel, and other event venues that can support the industries and business environment of the city. It is envisaged that the Convention Center can be developed with private participation incentivized through real estate potential of the business center area.

The City Hall is initially envisaged as a multi-purpose building that provides space for city functions and its services. It can also provide space for business centers for the early industrial establishments. Small exhibition and convention spaces can also be created at the ground levels, to be later refurbished for administrative functions.

The City Pagoda is expected to give a unique and distinct identity to the city. With ideas towards the Beaux-Arts style, it will help define the view of the city. It is envisaged to be a point of reference for visitors as well as a local leisure. The Pagoda is expected to develop along with the park, and its location is to be defined in the future. The urban park is envisaged in the future. The public realm is expected to establish new linkages as a preferred location for art installations, performances, and events that will influence the future of the city.
Introduction to Smart City
Integration of Urban Technology to Benefit Society

"Smartness is not a measure of how advanced or complex the technology being adopted is, but how well a society uses technology to solve its problems"
NEW YANGON CITY
Productivity City, Liveable City